

This handout gives a rather explicit treatment of the problem of finding coordinates in different bases, in the hope of showing the issue from a different perspective.

Let's denote the two bases of the same space  $V$  by  $\mathcal{W} = \{\vec{w}_1, \vec{w}_2, \vec{w}_3\}$  and  $\mathcal{U} = \{\vec{u}_1, \vec{u}_2, \vec{u}_3\}$ . Here I chose the dimension of  $V$  to be 3 (3 vectors in each basis), but the same reasoning applies to any dimension.

Let  $\vec{x}$  be a vector in  $V$ , whose coordinates in basis  $\mathcal{W}$  are known. In other words (i.e. symbols), we have that  $\vec{x} = c_1\vec{w}_1 + c_2\vec{w}_2 + c_3\vec{w}_3$  for some scalars  $c_1, c_2, c_3$ . These scalars are the

coordinates of  $\vec{x}$  in basis  $\mathcal{W}$  and we write this as  $[\vec{x}]_{\mathcal{W}} = \begin{bmatrix} c_1 \\ c_2 \\ c_3 \end{bmatrix}$ . For example,  $[\vec{w}_2]_{\mathcal{W}} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$ .

The problem of changing basis consists of finding the coordinates  $d_1, d_2, d_3$  of  $\vec{x}$  in the other basis,  $\mathcal{U}$  and its solution lies in finding the coordinates of  $\vec{w}_1, \vec{w}_2, \vec{w}_3$  in the basis  $\mathcal{U}$ . To see why, let's assume first that we know these coordinates:

$$[\vec{w}_1]_{\mathcal{U}} = \begin{bmatrix} r_{11} \\ r_{21} \\ r_{31} \end{bmatrix}, [\vec{w}_2]_{\mathcal{U}} = \begin{bmatrix} r_{12} \\ r_{22} \\ r_{32} \end{bmatrix}, [\vec{w}_3]_{\mathcal{U}} = \begin{bmatrix} r_{13} \\ r_{23} \\ r_{33} \end{bmatrix}.$$

In other words we have that

$$\vec{w}_1 = r_{11}\vec{u}_1 + r_{21}\vec{u}_2 + r_{31}\vec{u}_3, \quad (1)$$

$$\vec{w}_2 = r_{12}\vec{u}_1 + r_{22}\vec{u}_2 + r_{32}\vec{u}_3, \quad (2)$$

$$\vec{w}_3 = r_{13}\vec{u}_1 + r_{23}\vec{u}_2 + r_{33}\vec{u}_3. \quad (3)$$

What this means in matrix language is simply that

$$\underbrace{\begin{bmatrix} | & | & | \\ \vec{w}_1 & \vec{w}_2 & \vec{w}_3 \\ | & | & | \end{bmatrix}}_P = \underbrace{\begin{bmatrix} | & | & | \\ \vec{u}_1 & \vec{u}_2 & \vec{u}_3 \\ | & | & | \end{bmatrix}}_S \underbrace{\begin{bmatrix} r_{11} & r_{12} & r_{13} \\ r_{21} & r_{22} & r_{23} \\ r_{31} & r_{32} & r_{33} \end{bmatrix}}_R. \quad (4)$$

In the case of  $\mathcal{W} = \{\vec{e}_1, \vec{e}_2, \vec{e}_3\}$  the standard basis in  $\mathbb{R}^3$ , the above equation is simply  $I_3 = SR$ , so  $R = S^{-1}$ .

We can easily find the coordinates of  $\vec{x}$  in basis  $\mathcal{U}$  by just plugging in the last 3 equations into the formula for  $\vec{x}$ , i.e.  $\vec{x} = c_1\vec{w}_1 + c_2\vec{w}_2 + c_3\vec{w}_3 = c_1(r_{11}\vec{u}_1 + r_{21}\vec{u}_2 + r_{31}\vec{u}_3) + c_2(r_{12}\vec{u}_1 + r_{22}\vec{u}_2 + r_{32}\vec{u}_3) + c_3(r_{13}\vec{u}_1 + r_{23}\vec{u}_2 + r_{33}\vec{u}_3) = (c_1r_{11} + c_2r_{12} + c_3r_{13})\vec{u}_1 + (c_1r_{21} + c_2r_{22} + c_3r_{23})\vec{u}_2 + (c_1r_{31} + c_2r_{32} + c_3r_{33})\vec{u}_3$ . So  $[\vec{x}]_{\mathcal{U}} = \begin{bmatrix} c_1r_{11} + c_2r_{12} + c_3r_{13} \\ c_1r_{21} + c_2r_{22} + c_3r_{23} \\ c_1r_{31} + c_2r_{32} + c_3r_{33} \end{bmatrix} = R \begin{bmatrix} c_1 \\ c_2 \\ c_3 \end{bmatrix} = R[x]_{\mathcal{W}}$ . Notice that all this

computation is the explicit computation of:  $\vec{x} = \underbrace{\begin{bmatrix} | & | & | \\ \vec{w}_1 & \vec{w}_2 & \vec{w}_3 \\ | & | & | \end{bmatrix}}_P \begin{bmatrix} c_1 \\ c_2 \\ c_3 \end{bmatrix} = P[x]_{\mathcal{W}} = SR[x]_{\mathcal{W}}$ ,

Since  $[\vec{x}]_{\mathcal{U}}$  is the vector, such that  $\vec{x} = S[\vec{x}]_{\mathcal{U}}$ , comparing both sides gives us  $[\vec{x}]_{\mathcal{U}} = R[x]_{\mathcal{W}}$ .

The matrix  $R$  is called the change of basis matrix, from basis  $\mathcal{W}$  to basis  $\mathcal{U}$ . In order to remember the direction look at the formula:

$$[\vec{x}]_{\mathcal{U}} = R[\vec{x}]_{\mathcal{W}},$$

i.e. if you have the coordinates of  $\vec{x}$  in  $\mathcal{W}$  then you can get the coordinates in  $\mathcal{U}$  by left multiplication by  $R$ . (this is also what the bottom paragraph on page 206 of your textbook refers to)