

**Problem Set 5**

DUE: In class Thursday, Feb. 21 *Late papers will be accepted until 1:00 PM Friday.*

In addition to the problems below, you should also know how to solve the following problems from the text. Most are simple exercises. These are *not* to be handed in.

Sec. 5.1, #28, 29, 31

Sec. 5.2 #33

REMARK: We will not cover the material on QR factorization. It is an important numerical technique – but our time is short.

1. [BRETSCHER, SEC. 5.1 #16] Consider the following vectors in  $\mathbb{R}^4$

$$\vec{u}_1 = \begin{pmatrix} 1/2 \\ 1/2 \\ 1/2 \\ 1/2 \end{pmatrix}, \quad \vec{u}_2 = \begin{pmatrix} 1/2 \\ 1/2 \\ -1/2 \\ -1/2 \end{pmatrix}, \quad \vec{u}_3 = \begin{pmatrix} 1/2 \\ -1/2 \\ 1/2 \\ -1/2 \end{pmatrix}.$$

Can you find a vector  $u_4$  in  $\mathbb{R}^4$  such that the vectors  $\vec{u}_1, \vec{u}_2, \vec{u}_3, \vec{u}_4$  are orthonormal? If so, how many such vectors are there?

2. [BRETSCHER, SEC. 5.1 #17] Find a basis for  $W^\perp$ , where

$$W = \text{span} \left\{ \begin{pmatrix} 1 \\ 2 \\ 3 \\ 4 \end{pmatrix}, \begin{pmatrix} 5 \\ 6 \\ 7 \\ 8 \end{pmatrix} \right\}.$$

3. [BRETSCHER, SEC. 5.1 #21] Find scalars  $a, b, c, d, e, f$ , and  $g$  so that the following vectors are orthonormal:

$$\begin{pmatrix} a \\ d \\ f \end{pmatrix}, \quad \begin{pmatrix} b \\ 1 \\ g \end{pmatrix}, \quad \begin{pmatrix} c \\ e \\ 1/2 \end{pmatrix}.$$

4. Let  $V$  be an inner product space and  $S$  a subspace. Then we write  $S^\perp$  for the set of all vectors in  $V$  that are orthogonal to  $S$ . It is called the *orthogonal complement* of  $S$ , and clearly is also a subspace of  $V$ .

- a) In  $\mathbb{R}^3$ , let  $S$  be the points  $(x_1, x_2, x_3)$  that satisfy  $x_1 - 2x_2 + x_3 = 0$ . What is the dimension of  $S^\perp$ ? [This should be a simple mental exercise.]
- b) Let  $A : \mathbb{R}^3 \rightarrow \mathbb{R}^5$ . If the dimension of the kernel of  $A$  is 2, what is the dimension of  $\text{image}(A)^\perp$ ?

5. [BRETSCHER, SEC. 5.1 #26] Find the orthogonal projection  $P_S$  of  $\vec{x} := \begin{pmatrix} 49 \\ 49 \\ 49 \end{pmatrix}$  into the subspace  $S$  of  $\mathbb{R}^3$  spanned by  $\vec{v}_1 := \begin{pmatrix} 2 \\ 3 \\ 6 \end{pmatrix}$  and  $\vec{v}_2 := \begin{pmatrix} 3 \\ -6 \\ 2 \end{pmatrix}$ .

6. [BRETSCHER, SEC. 5.1 #37] Consider a plane  $V$  in  $\mathbb{R}^3$  with orthonormal basis  $\vec{u}_1$  and  $\vec{u}_2$ . Let  $\vec{x}$  be a vector in  $\mathbb{R}^3$ . Find a formula for the reflection  $R\vec{x}$  of  $\vec{x}$  across the plane  $V$ . Your answer will involve  $P_V\vec{x}$ , the orthogonal projection of  $\vec{x}$  into the plane  $V$ . [Suggestion: Use that  $(I - P_V)\vec{x}$  is the component of  $\vec{x}$  that is orthogonal to  $V$ . In a reflection, this is the part of  $\vec{x}$  that is flipped.]

7. [BRETSCHER, SEC. 5.2 #32] Find an orthonormal basis for the plane  $x_1 + x_2 + x_3 = 0$ .

8. [BRETSCHER, SEC. 5.3 #10] Consider the space  $\mathcal{P}_\epsilon$  of real polynomials of degree at most 2 with the inner product

$$\langle f, g \rangle = \frac{1}{2} \int_{-1}^1 f(t)g(t) dt.$$

Find an orthonormal basis for all the functions in  $\mathcal{P}_2$  that are orthogonal to  $f(t) = t$ .

9. [BRETSCHER, SEC. 5.3 #16] Consider the space  $\mathcal{P}_1$  with the inner product

$$\langle f, g \rangle = \int_0^1 f(t)g(t) dt.$$

- a) Find an orthonormal basis for this space. [Suggestion: Let  $e_1(t) = 1$  and pick  $e_2(t) = a + bt$  to be orthogonal to  $e_1$ .]
- b) Find the linear polynomial  $g(t) = a + bt$  that best approximates the polynomial  $f(t) = t^2$ . Thus, one wants to pick  $g(t)$  so that  $\|f - g\|$  is as small as possible. [Question: In an inner product space  $V$ , if you have a subspace  $S \subset V$  and a vector  $\vec{y} \in V$ , how can you find the vector in  $S$  that is closest to  $\vec{y}$ ?]

10. [See <http://www.math.upenn.edu/~kazdan/312S13/notes/Lu=-DDu.pdf>] Consider the space  $C_0^2[0, 1]$  of twice continuously differentiable functions  $u(x)$  with  $u(0) = 0$  and

$u(1) = 0$ . Define the differential operator  $Mu$  by the formula  $Mu = -((1 + x^2)u)'$ . Using the inner product

$$\langle u, v \rangle := \int_0^1 u(x)v(x) dx,$$

find the adjoint  $M^*$  (you should find that  $M$  is self-adjoint). Note that  $v$  must also satisfy the same boundary conditions as  $u$  does ( $v(0) = 0$  and  $v(1) = 0$ ).

The remaining problems are from the Lecture notes on Vectors

<http://www.math.upenn.edu/~kazdan/312F12/notes/vectors/vectors8.pdf>

11. [p. 8 #5] The origin and the vectors  $X$ ,  $Y$ , and  $X + Y$  define a parallelogram whose diagonals have length  $\|X + Y\|$  and  $\|X - Y\|$ . Prove the *parallelogram law*

$$\|X + Y\|^2 + \|X - Y\|^2 = 2\|X\|^2 + 2\|Y\|^2;$$

This states that in a parallelogram, the sum of the squares of the lengths of the diagonals equals the sum of the squares of the four sides.

12. [p. 8 #6] (Math 240 Review)

- a) Find the distance from the straight line  $3x - 4y = 10$  to the origin. [It may help to observe that this line is parallel to the plane  $3x - 4y = 0$ , whose normal vector is clearly  $\vec{N} = (3, -4)$ .]
- b) Find the distance from the plane  $ax + by + cz = d$  to the origin (assume the vector  $\vec{N} = (a, b, c) \neq 0$ ).

13. [p. 8 #8]

- a) If  $X$  and  $Y$  are real vectors, show that

$$\langle X, Y \rangle = \frac{1}{4} (\|X + Y\|^2 - \|X - Y\|^2).$$

This formula is the simplest way to recover properties of the inner product from the norm.

- b) As an application, show that if a square matrix  $R$  has the property that it preserves length, so  $\|RX\| = \|X\|$  for every vector  $X$ , then it preserves the inner product, that is,  $\langle RX, RY \rangle = \langle X, Y \rangle$  for all vectors  $X$  and  $Y$ .

14. [p. 9 #10] (Also done in class)

- a) If a certain matrix  $C$  satisfies  $\langle X, CY \rangle = 0$  for *all* vectors  $X$  and  $Y$ , show that  $C = 0$ .

- b) If the matrices  $A$  and  $B$  satisfy  $\langle X, AY \rangle = \langle X, BY \rangle$  for all vectors  $X$  and  $Y$ , show that  $A = B$ .
15. [p. 9 #11–12] A matrix  $A$  is called *anti-symmetric* (or skew-symmetric) if  $A^* = -A$ .
- a) Give an example of a  $3 \times 3$  anti-symmetric matrix (other than the trivial  $A = 0$ ).
- b) If  $A$  is any anti-symmetric matrix, show that  $\langle X, AX \rangle = 0$  for all vectors  $X$ .
- c) Say  $X(t)$  is a solution of the differential equation  $\frac{dX}{dt} = AX$ , where  $A$  is an anti-symmetric matrix. Show that  $\|X(t)\| = \text{constant}$ . [REMARK: A special case is that  $X(t) := \begin{pmatrix} \cos t \\ \sin t \end{pmatrix}$  satisfies  $X' = AX$  with  $A = \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix}$  so this problem gives another proof that  $\cos^2 t + \sin^2 t = 1$ .]

[Last revised: May 5, 2013]