

# Operator Learning: An Overview

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**Definition**

**01**



# Motivation

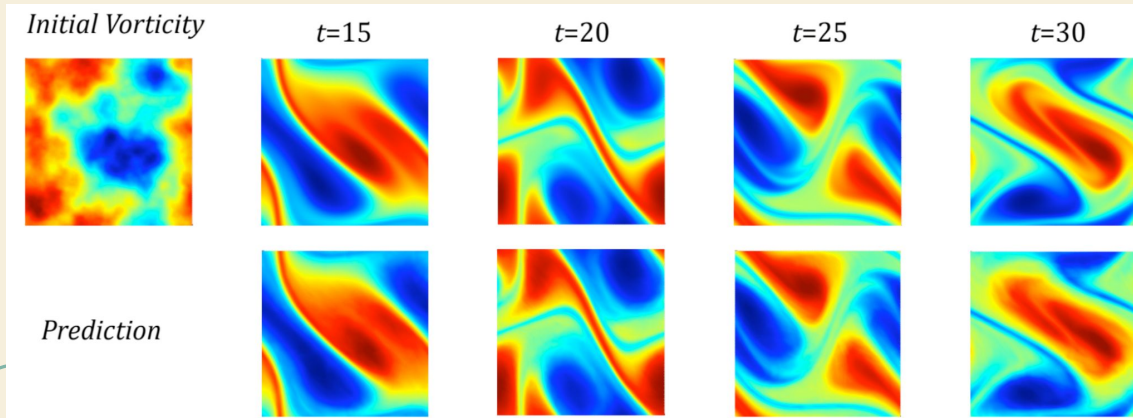
Operator maps between function spaces:  $G: X \rightarrow Y$   
Compute  $G(u)(y)$  for any  $u \in X$  and any  $y$  in domain of  $G(u)$ .

Example:

$f(x) = \sin(x)$ ,  $y = 0$   
 $G(f)(y) = f'(y) = \cos(0) = 1$

## The heat equation

$$\frac{\partial u}{\partial t} = \alpha \left( \frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2} + \frac{\partial^2 u}{\partial z^2} \right) = \alpha \nabla^2 u$$



# Difficulties

Function spaces are infinite dimension; how do encode functions?



**Structure**

**02**



# Abstract Architecture

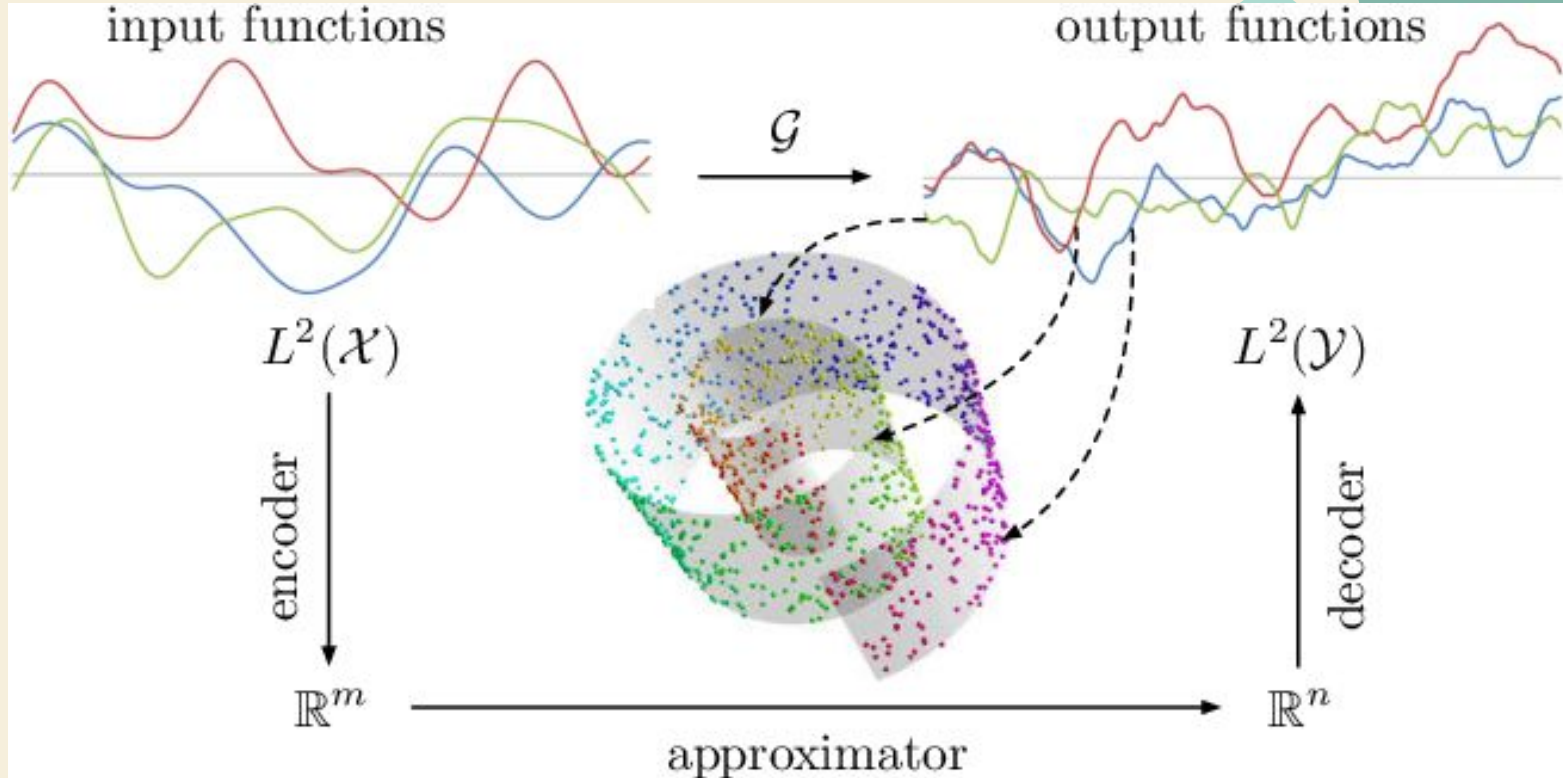


Image from Seidman et. al. (2022).

# 3 Maps: Encoder, Approximator, Decoder

$$\mathcal{G} \approx \mathcal{F} := \mathcal{D} \circ \mathcal{A} \circ \mathcal{E}.$$

$$\begin{array}{ccc} L^2(\mathcal{X}) & \xrightarrow{\mathcal{G}} & L^2(\mathcal{Y}) \\ \downarrow \mathcal{E} & & \uparrow \mathcal{D} \\ \mathbb{R}^m & \xrightarrow{\mathcal{A}} & \mathbb{R}^n \end{array}$$

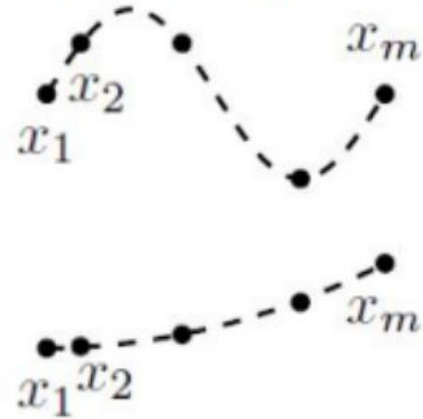
# Encoder

$u$  is an infinite dimensional function. How do we encode  $u$ ?

- Store its values at series of points (sensors)
- Store as vector

ie,  $f(0), f(\pi/2), f(\pi), = \sin(0), \sin(\pi/2), \sin(\pi)$   
 $= 0, 1, 0, \dots$

Input function  $u$   
at fixed sensors  $x_1, \dots, x_m$



Source: <https://arxiv.org/abs/1910.03193>

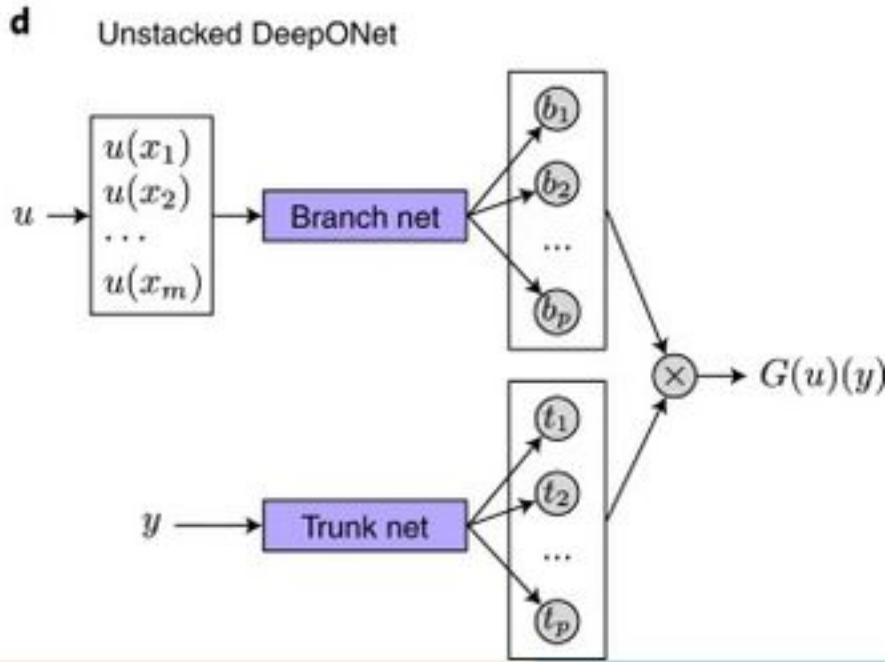


# Universal Approximation Thm: Operator Version...

**Theorem 1 (Universal Approximation Theorem for Operator).** *Suppose that  $\sigma$  is a continuous non-polynomial function,  $X$  is a Banach Space,  $K_1 \subset X$ ,  $K_2 \subset \mathbb{R}^d$  are two compact sets in  $X$  and  $\mathbb{R}^d$ , respectively,  $V$  is a compact set in  $C(K_1)$ ,  $G$  is a nonlinear continuous operator, which maps  $V$  into  $C(K_2)$ . Then for any  $\epsilon > 0$ , there are positive integers  $n, p, m$ , constants  $c_i^k, \xi_{ij}^k, \theta_i^k, \zeta_k \in \mathbb{R}$ ,  $w_k \in \mathbb{R}^d$ ,  $x_j \in K_1$ ,  $i = 1, \dots, n$ ,  $k = 1, \dots, p$ ,  $j = 1, \dots, m$ , such that*

$$\left| G(u)(y) - \underbrace{\sum_{k=1}^p \sum_{i=1}^n c_i^k \sigma \left( \sum_{j=1}^m \xi_{ij}^k u(x_j) + \theta_i^k \right)}_{\text{branch}} \underbrace{\sigma(w_k \cdot y + \zeta_k)}_{\text{trunk}} \right| < \epsilon \quad (1)$$

*holds for all  $u \in V$  and  $y \in K_2$ .*



## Branch Network

$$u(x_1, x_2, \dots, x_m) \rightarrow b(u) \in \mathbb{R}^p$$

Encoded input function mapped to a vector that represents output function

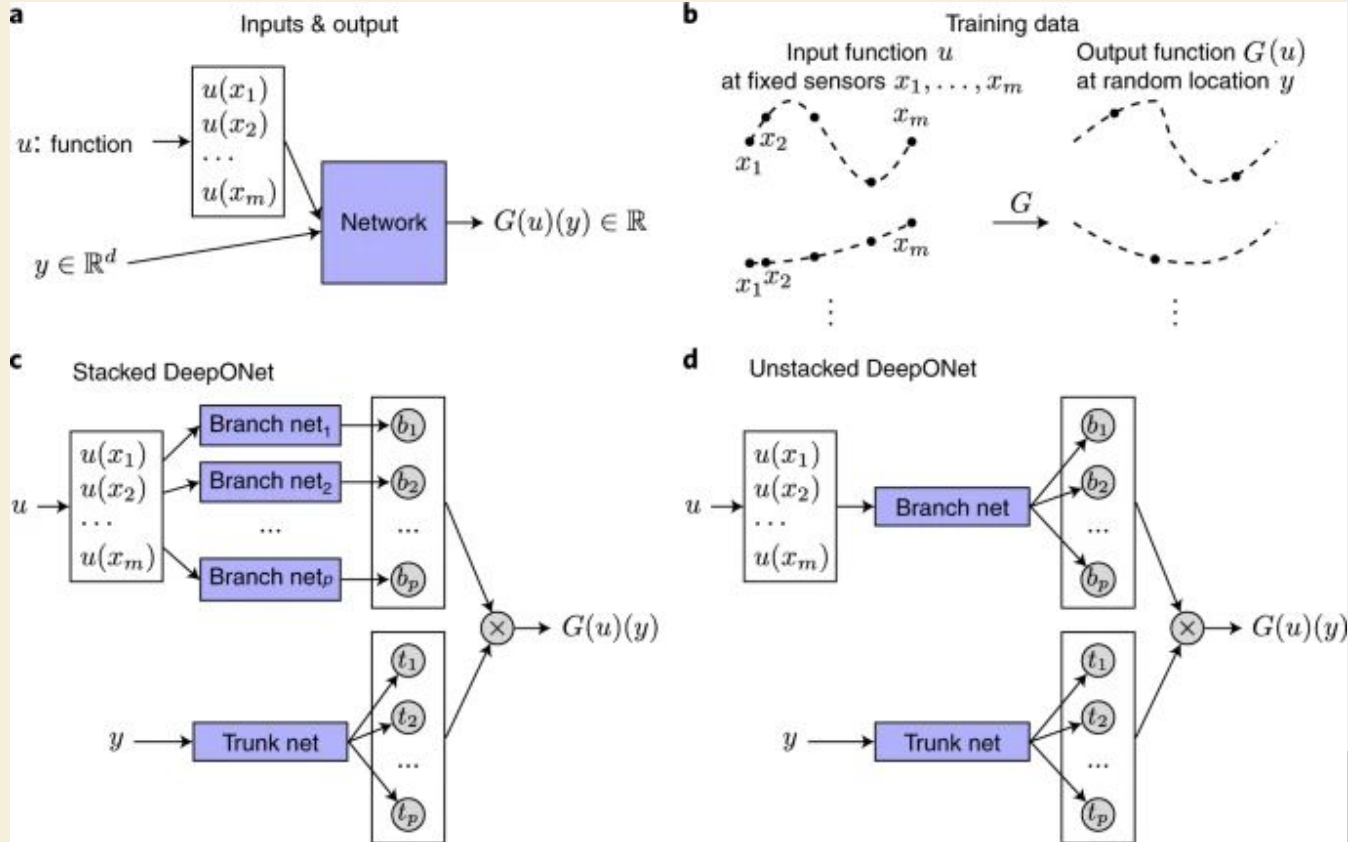
## Trunk Network

$$y \rightarrow t(y) \in \mathbb{R}^p$$

Input function inputs mapped to a vector

Final value:  $G(u)(y) \approx b \cdot t$

# ...Inspires DeepONet



# So what?

## Conventional PDE solvers

Solve one instance

Require the explicit form

Speed-accuracy trade-off on resolution

Slow on fine grids; fast on coarse grids

## Neural operators

Learn a family of PDE

Black-box, data-driven

Resolution-invariant, mesh-invariant

Slow to train; fast to evaluate

<https://zongyi-li.github.io/neural-operator/>



**Applications**

**03**



# Example: Climate Modelling

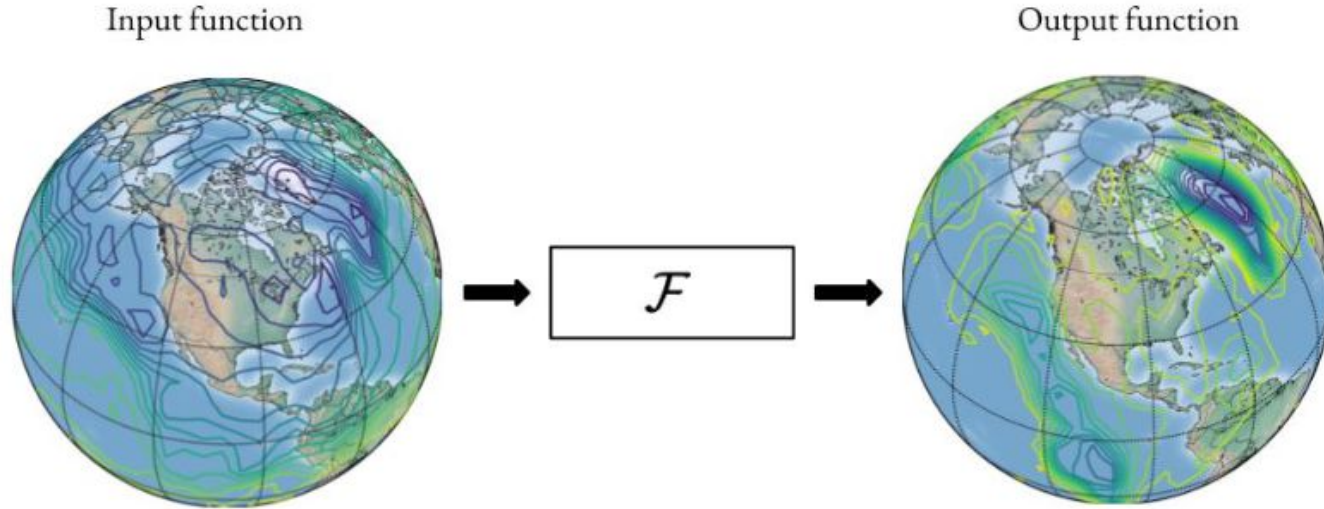
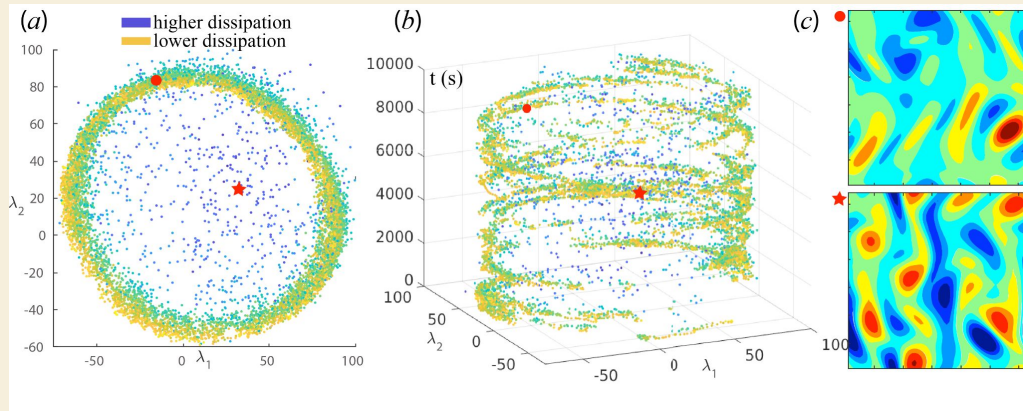
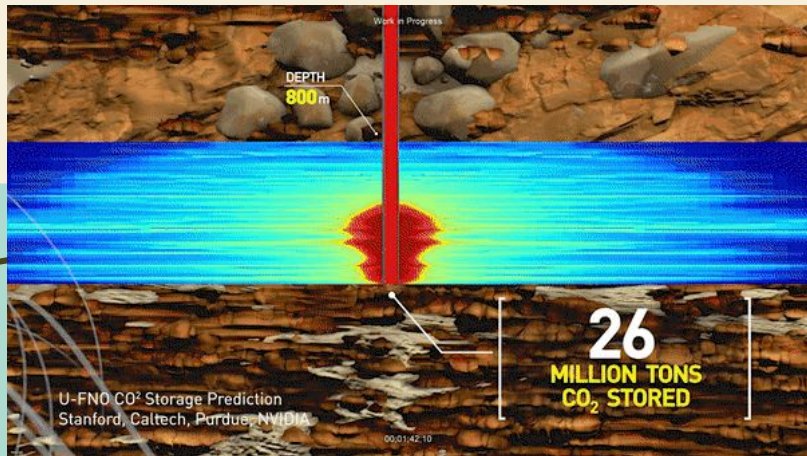
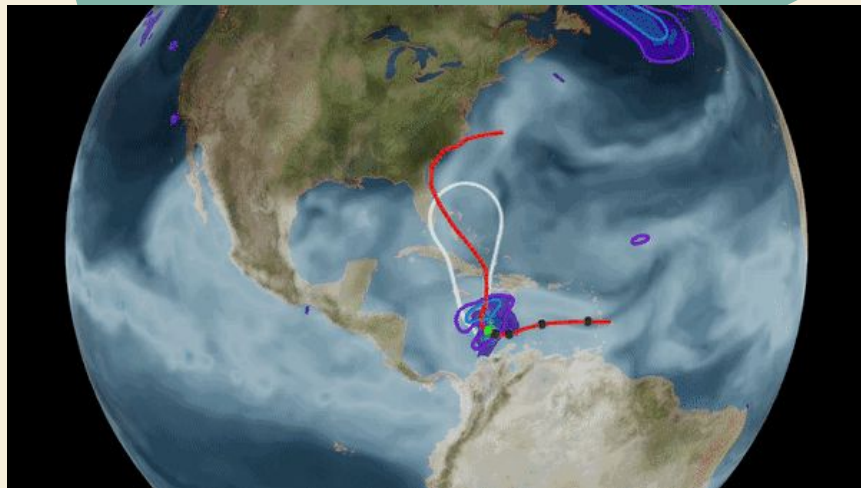


Figure 1: An example sketch of operator learning for climate modeling: By solving an operator learning problem, we can approximate an infinite-dimensional map between two functions of interest, and then predict one function using the other. For example, by providing the model with an input function, e.g. a surface air temperature field, we can predict an output function, e.g. the corresponding surface air pressure field.

## Applications in:

- Hurricane predictions
- Chaotic systems (ie Kolmogorov Flow)
- Real-time calculations: Flight control
- Blood flow for medical imaging
- Carbon sequestration



# Sources

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**Questions?**



# Classical vs Operator ML

Classical	Operator
Approximates function $f$	Approximates operator $L$
$f$ : vectors $\rightarrow$ vectors	$L$ : functions $\rightarrow$ functions
Useful for: Finite-dimensional mapping	Useful for: Infinite-dimensional mapping; physical laws govern system
Value: easier to train	Value: simple forward-pass
Examples: images, NLP, product recommendation, (and more)	Examples: fluid flows, solid mechanics, climate modelling