Problem 1, solution 1: Let's rename the points C', E' and F', which are the perspective images of some collinear real world points C, E and F. If |CE| = 2|EF| then the points C, E, F, ∞ have cross ratio 2. In fact this is if and only if. Since cross ratio is a projective invariant, we can measure and test whether C', E', F', V has cross ratio equal to 2.

Problem 1, solution 2: Denote the bottom endpoints of the crossbars with top endpoints C', E', F' by X', Y', Z' respectively. Intersect the diagonals C'Y' and E'X' to find the center point A' of quadrilateral C'E'Y'X'. Also find the vanishing point W for the crossing segments C'X', E'Y' and F'Z' (these are images of parallel segments CX, EY and FZ so they have a common vanishing point). The ray WA' is the image of a real life line dividing the real life rectangle CEYX in half, meaning that we need to determine whether or not real life EFZY is congruent to these halves. The easiest way to do this is to check whether the diagonals of the quadrilateral A'F'Z'Y' intersect at a point on the segment E'Z'.

In the picture below, we see that the diagonals intersect a bit to the left of E'Z', so no, the first tile is not double the second.

